Ozrik the Adept

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After years spent in the pursuit of elemental power during which Ozrik caused a great deal of damage, he realized he had literally burned bridges behind him. Now he travels the world as an adventurer. He's still causing damage... only now he's doing it for the right reasons!

Some of Ozrik's cards have element symbols in the upper-left corner. These cards are his **Element Cards**.





Many of Ozrik's cards allow you to discard Element Cards for a more powerful effect. This is indicated by element symbols in the card's effects box. For example, when you play "Raw elemental boost", you may discard a Fire Element Card from your hand. If you do, "Raw elemental boost" gives you a hand size of 9 this turn instead of its usual effect of giving you a hand size of 8.

Each elemental ability in a card's effects box may be activated **at most once** by discarding the appropriate Element Card(s). If a card lists multiple elemental abilities, they may be combined, but each ability can still only be activated once.

Example: "Are you questioning my powers?" has two elemental abilities. Ozrik may discard at most **one** Fire Element Card and **one** Water Element Card. Ozrik may **not** discard multiple Fire Element Cards or multiple Water Element Cards to boost the effect further.

Some elemental abilities have costs that include multiple element symbols. In that case, you must pay **all** of the listed elements for that ability.

If an elemental ability includes the generic element symbol, you may discard any Element Card to pay that part of its activation cost. If a card does not have an element symbol in the upper left, it is not an Element Card, so you may not discard it to activate an elemental ability (not even one with the generic element symbol).



When you play a card with elemental abilities on it, you must declare which elemental abilities you are activating and discard the appropriate Element Cards immediately.

You may not wait to see if an opponent wants to respond.

An Element Card may never be used to pay the activation cost on one of its own elemental abilities.

Example: Ozrik plays "Recharging the elements" and wants to activate its elemental ability. He may not use "Recharging the elements" to pay its own generic element cost. He may, however, use his second copy of "Recharging the elements" if he happens to have it in his hand.



The Red Dragon Inn: Ozrik the Adept, First Edition Game Design: Jeff Morrow, Cliff Bohm and Sam Waller Based on mechanics designed by Geoff Bottone, Colleen Skadl and Cliff Bohm Art Direction and Layout: Cliff Bohm with Art created by Royce Southerland and Beth Trott Additional Layout: Jeff Morrow

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